## Conway's Game Of Life

### What is it?!

## a zero-player game

meaning that its evolution
is determined by its
initial state, requiring
no further input.

## the "board"

an infinite 2 dimensional grid, where each each cell of the grid is either "alive" or "dead"

### the rules

- Every cell interacts with its eight neighbours, which are the cells that are horizontally, vertically, or diagonally adjacent.
- Each "turn" the following transitions occur:
  - Underpopulation: If a live cell has fewer than two live neighbors, it dies.
  - Overpopulation: If a live cell has more than three live neighbors, it dies.
  - Reproduction: If a dead cell has exactly three live neighbors, it becomes a live cell.

### That's it!

# What's the big deal then?!

## cellular automata

is a discrete model
studied in computer
science, mathematics,
 physics, etc.

Cellular automata can simulate a variety of real-world systems, including biological and chemical ones.

## undecidable

aka the halting problem

Is there an algorithm, that given an "initial" pattern and a "later" pattern, can tell whether, starting with the initial pattern, the later pattern is ever going to appear?

Nope!

### universal

aka Turing complete

anything that can be computed algorithmically can be computed within Conway's Game of Life.

### What about outside of academia?

- it's fun to watch
  - "Ever since its publication, Conway's Game of Life has attracted much interest, because of the surprising ways in which the patterns can evolve."
- it was in the right place at the right time
  - The popularity of Conway's Game of Life was helped by its coming into being just in time for a new generation of inexpensive computer access which was being released into the market. ... For many, Life was simply a programming challenge: a fun way to use otherwise wasted CPU cycles. For some, however, Life had more philosophical connotations. It developed a cult following through the 1970s and beyond...



#### references

- <u>Conway's Game of Life</u>
- <u>cellular automation</u>
- <u>adafruit source code</u>